"The Emotion Game"

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It isn't always easy to put feelings into words. Children who learn to express what they feel and listen to how others feel will, without a doubt, become adults who will have healthy social and emotional skills. What's more, they'll be able to exercise self-control and adapt to a variety of situations. When children have awareness of their emotions and those of others, they're able to develop empathy. They'll be more inclined to reach out to others and to behave in a way that promotes peace rather than violence.

The goal of this game is to help your child develop basic emotional skills and healthy emotional and social lifestyles by using tools for expressing and managing what they feel. The game contains 16 emotion cards ("I'm feeling") based on seven basic emotions (as defined by the American psychologist Robert Plutchik), which are said to be universal, since their facial expressions are recognized worldwide (regardless of the individuals' gender, age and culture); 9 so-called secondary emotions, which are, in fact, complex emotions that are usually a combination of two basic emotions; and 16 desire cards ("I'd like"), which children can use to peacefully manage both positive and negative emotions. You'll be able to find new approaches or adapt them to your child's skills and abilities!

To encourage your child to think about and properly manage their emotions without any distractions, place this game in a neutral corner of the house (not the child's bedroom or game room, but preferably the living room table or kitchen table). Let the child identify their emotion and what they desire (emotions and desires) and then talk with them so that they learn to communicate them and determine desires that are appropriate for the situation. On the left-hand side of the board, they can put various pictograms expressing "I'm feeling," and then on the other, various things "I'd like." After playing the game for a few days, your child should be able to express in words how they feel and how to manage this emotion. The emotion's effects on the body are shown on the back of the "I'm feeling" cards; the back of the "I'd like" cards explains how to put their desires into practice. The "I'd like" cards are so named because sometimes what the child wants in a given situation just isn't possible. The child must understand that they can't always get what they want and should learn to be patient. Sometimes they need to do some deep breathing and take a "time out"!

Next, in order to enhance your child's emotional language and help them find ways to manage their emotions, they must interact. This doesn't happen all by itself! While the game board allows your child to express "I'm feeling" and "I'd like," it's important to teach them how to appropriately communicate these two aspects using words and an appropriate tone of voice, so that they can make it part of their vocabulary. They need to learn how to calmly express their feelings in a positive way using words. So, without shouting, they'll be able

Here are five important emotional literacy steps:

name the emotion...

to express to others how they feel.

(the adult first; then the child);

put the emotion in context...

(connect it with the context, with what they just experienced and with what provoked this emotion, be it positive or negative);

socialize their emotion...

(show them how to peacefully express it);

normalize their emotion...

(show them that their friends and adults can also feel this emotion; they're not the only ones);

and determine the underlying need!

(which must be recognized).

To be a positive role model for your child, you should also play the game! Use the same game board so that your child will be able to see that all of the individuals who live together can experience various emotions. This will enhance your interaction with them and increase their emotional intelligence tenfold! Since we feel emotions all day long, don't just play the game in specific situations; make it a habit to play it even when everything's going well.

Have fun exploring the world of emotions!

"The Emotion Game"

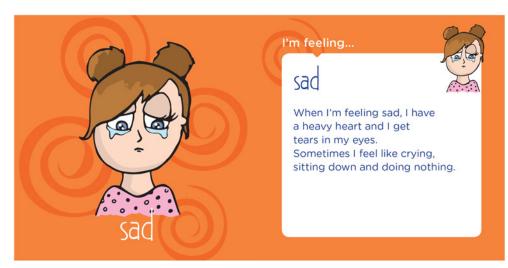
A fun game to help your children understand their **emotions**!





































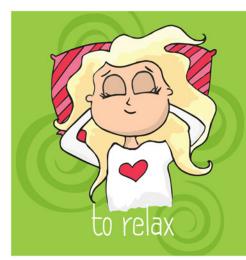




l'd like...

to be alone

I withdraw alone into a quiet corner and breathe deeply. I find a place where I feel good. I take big breaths through my nose and breathe out through my mouth.



I'd like...

to relax

I relax by lying on a couch or bed while doing quiet activities (reading a book or magazine, watching TV, etc.).



I'd like...

to be comforted/reassured

I'd like someone to take the time to listen to me, give me a hug and reassure me.



I'd like...

to speak with someone

I'd like to speak with someone about what's happening to me or to clear my mind.



I'd like...

to see my friends

I'd like to see my friends to share my emotions and what's happening to me.

This can help to clear my mind or make me happier.



I'd like...

to play

When I have too much energy, I like to play! This can be exercising (running, doing a sport), playing ball with a friend or playing with my toys to clear my mind.





I'd like...

to apologize

When I've done something wrong and I feel bad, I prefer to apologize and find a way to fix things*.

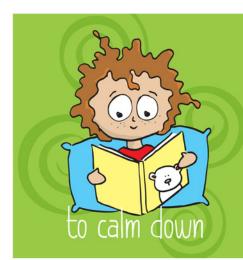
*Fix things: Do someone a favour, repair what I broke, play a game with the person who was hurt in order to share a fun experience, etc.



I'd like...

to draw

To help manage my emotion, I can draw the situation or make mandala anti-stress drawings (which can calm me down).



I'd like...

to calm down

I'd like to calm down by breathing or doing a quiet activity (reading a book or magazine, watching TV, listening to soft music, etc.).



I'd like...

to write

I write words to express how I feel, what's happening to me or to clear my mind. I can use a notebook, a diary or scrap paper.

*Only recommended for 6-year-old children who are learning to write.





I'd like...

to listen to music

I'd like to listen to my favourite music in order to clear my mind. I can play it loudly or softly; it all depends!



